

CLAIMS

What is claimed is:

- 1 1. A system for providing object to object communication, comprising:
- 2 means for identifying at least two objects from a plurality of objects to
- 3 communicate;
- 4 means for locating the at least two objects to communicate; and
- 5 means for using a component framework to enable the communication of the at
- 6 least two objects.

- 1 2. The system of claim 1, further comprising:
- 2 means for determining if the at least two objects are within different
- 3 components.

- 1 3. The system of claim 2, further comprising:
- 2 means for using a wrapper facade to enable the communication of the at least
- 3 two objects if the at least two objects are within different components.

- 1 4. The system of claim 1, further comprising:
- 2 means for determining if the at least two objects are address classes.

- 1 5. The system of claim 4, further comprising:
- 2 means for employing a translation from one view to another view if the at least
- 3 two objects are address classes.

1 6. A method for providing object to object communication, said method
2 comprising steps of:
3 identifying at least two objects from a plurality of objects to communicate;
4 locating the at least two objects to communicate; and
5 using the component framework to enable the communication of the at least two
6 objects.

1 7. The method of claim 6, further comprising the step of:
2 determining if the at least two objects are within different components.

1 8. The method of claim 7, further comprising the step of:
2 using a wrapper facade to enable the communication of the at least two objects if
3 the at least two objects are within different components.

1 9. The method of claim 6, further comprising the step of:
2 determining if the at least two objects are address classes.

1 10. The method of claim 9, further comprising the step of:
2 employing a translation from one view to another view if the at least two
3 objects are address classes.

1 11. A computer readable medium for providing object to object
2 communication, comprising:
3 logic for identifying at least two objects from a plurality of objects to
4 communicate;
5 logic for locating the at least two objects to communicate; and
6 logic for using the component framework to enable the communication of the at
7 least two objects.

1 12. The computer readable medium of claim 11, further comprising:
2 logic for determining if the at least two objects are within different components.

1 13. The computer readable medium of claim 12, further comprising:
2 logic for using a wrapper facade to enable the communication of the at least two
3 objects if the at least two objects are within different components.

1 14. The computer readable medium of claim 11, further comprising:
2 logic for determining if the at least two objects are address classes.

1 15. The computer readable medium of claim 14, further comprising:
2 logic for employing a of translation from one view to another view if the at least
3 two objects are address classes.

1 16. A system for providing object to object communication, comprising:
 2 an identifier that identifies at least two objects from a plurality of objects to
 3 communicate;
 4 a locator that locates the at least two objects to communicate; and
 5 a component framework that enables the communication of the at least two
 6 objects.

1 17. The system of claim 16, wherein the locator determines if the at least two
 2 objects are within different components.

1 18. The system of claim 17, further comprising:
 2 a wrapper facade that enables the communication of the at least two objects if
 3 the at least two objects are within different components

1 19. The system of claim 16, wherein the locator determines if the at least two
 2 objects are address classes.

1 20. The system of claim 19, further comprising:
 2 a translator that translates from one view to another view if the at least two
 3 objects are address classes.